Malfeitores

Name: Nature: Former Affiliation:
Player: Essence: Faction:
Chronicle: Demeanor: Cabal:

Attributes

Physical
Strength ●○○○○
Dexterity ●○○○○
Stamina ●○○○○

Social
Charisma ●○○○○
Manipulation ●○○○○
Appearance ●○○○○

Mental
Perception ●○○○○
Intelligence ●○○○○
Wits ●○○○○

Abilities

Talents
Alertness ○○○○○
Athletics ○○○○○
Awareness ○○○○○
Brawl ○○○○○
Dodge ○○○○○
Expression ○○○○○
Instruction ○○○○○
Intuition ○○○○○
Intimidation ○○○○○
Streetwise ○○○○○
Subterfuge ○○○○○

Skills
Do ○○○○○
Drive ○○○○○
Etiquette ○○○○○
Firearms ○○○○○
Leadership ○○○○○
Meditation ○○○○○
Melee ○○○○○
Research ○○○○○
Stealth ○○○○○
Survival ○○○○○
Technology ○○○○○

Knowledges
Computer ○○○○○
Cosmology ○○○○○
Culture ○○○○○
Enigmas ○○○○○
Investigation ○○○○○
Law ○○○○○
Liguistics ○○○○○
Lore ○○○○○
Medicine ○○○○○
Occult ○○○○○
Science ○○○○○

Spheres

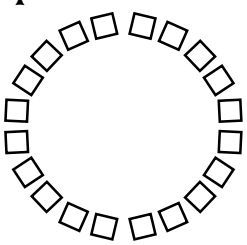
Correspondence ○○○○○
Entropy ○○○○○
Forçes ○○○○○
Life ○○○○○
Mind ○○○○○
Matter ○○○○○
Prime ○○○○○
Spirit ○○○○○
Time ○○○○○

Advantages

Backgrounds
_____ ○○○○○
_____ ○○○○○
_____ ○○○○○
_____ ○○○○○
_____ ○○○○○
_____ ○○○○○

Arete
○ ○ ○ ○ ○ ○ ○ ○ ○ ○

Willpower
○ ○ ○ ○ ○ ○ ○ ○ ○ ○
□ □ □ □ □ □ □ □ □ □

Quintessence


Paradox

Quiet
○ ○ ○ ○ ○ ○ ○ ○ ○ ○

Health
Bruised		☐
Hurt	-1	☐
Injured	-1	☐
Wounded	-2	☐
Mauled	-2	☐
Crippled	-5	☐
Incapacitated		☐

Experience

Combat
Arma	Dif.	Dano